



Nursery Long Term Plan 25-26

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
General Themes	All About me	Superheroes	People who help us	Minibeasts	Blast to Space	Transport
<p>Maths</p> <p><i>“Without mathematics, there’s nothing you can do. Everything around you is mathematics. Everything around you is numbers.” - Shakuntala Devi</i></p> <p><i>Mathematics Mastery</i></p>	<p>Developing a strong grounding in number is essential so that all children develop the necessary building blocks to excel mathematically. Children should be able to count confidently, develop a deep understanding of the numbers to 10, the relationships between them and the patterns within those numbers. By providing frequent and varied opportunities to build and apply this understanding - such as using manipulatives, including small pebbles and tens frames for organising counting - children will develop a secure base of knowledge and vocabulary from which mastery of mathematics is built. In addition, it is important that the curriculum includes rich opportunities for children to develop their spatial reasoning skills across all areas of mathematics including shape, space and measures. It is important that children develop positive attitudes and interests in mathematics, look for patterns and relationships, spot connections, ‘have a go’, talk to adults and peers about what they notice and not be afraid to make mistakes.</p>					
	<ul style="list-style-type: none"> Recite numbers past 5. Say one number for each item in order. Show ‘finger numbers’ up to 5. Understand positions through words alone. Make comparisons between objects relating to size, length, weight and capacity. Talk about and identifies the pattern around them 	<ul style="list-style-type: none"> Recite numbers past 5. Say one number for each item in order. Show ‘finger numbers’ up to 5. Understand positions through words alone. Make comparisons between objects relating to size, length, weight and capacity. Talk about and identifies the pattern around them 	<ul style="list-style-type: none"> Fast recognition of up to 3 objects, without having to count individually. Knows the last number they reached when counting a small set of objects tells you how many there are in total. Compare quantities using language more than and fewer than. Talk about 2D and 3D shapes. Make comparisons between objects relating to size Selects shapes to make new ones. Extend and create ABAB patterns. 	<ul style="list-style-type: none"> Fast recognition of up to 3 objects, without having to count individually. Knows the last number they reached when counting a small set of objects tells you how many there are in total. Compare quantities using language more than and fewer than. Talk about 2D and 3D shapes. Make comparisons between objects relating to size Selects shapes to make new ones. Extend and create ABAB patterns. 	<ul style="list-style-type: none"> Link numerals to amounts. Experiment with their own symbols and marks as well as numerals. Solve real world mathematical problems with numbers up to 5. Talk about 2D and 3D Shapes. Describe a familiar route. Discuss routes and locations, using words like ‘in front of’ and ‘behind’. Make comparisons between objects relating to size, length, weight and capacity. Notice and correct an error in a repeating pattern. Begin to describe a sequence of events, real or fictional. 	<ul style="list-style-type: none"> Link numerals to amounts. Experiment with their own symbols and marks as well as numerals. Solve real world mathematical problems with numbers up to 5. Talk about 2D and 3D Shapes. Describe a familiar route. Discuss routes and locations, using words like ‘in front of’ and ‘behind’. Make comparisons between objects relating to size, length, weight and capacity. Notice and correct an error in a repeating pattern. Begin to describe a sequence of events, real or fictional.



Reception Long Term Plan 25-26

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
General Themes	All About me	Traffic tales	People who help us	Minibeasts	Blast to space	Transport
Maths <i>"Without mathematics, there's nothing you can do. Everything around you is mathematics. Everything around you is numbers." - Shakuntala Devi</i> <i>Mathematics Mastery</i>	<ul style="list-style-type: none">Developing a strong grounding in number is essential so that all children develop the necessary building blocks to excel mathematically. Children should be able to count confidently, develop a deep understanding of the numbers to 10, the relationships between them and the patterns within those numbers. By providing frequent and varied opportunities to build and apply this understanding - such as using manipulatives, including small pebbles and tens frames for organising counting - children will develop a secure base of knowledge and vocabulary from which mastery of mathematics is built. In addition, it is important that the curriculum includes rich opportunities for children to develop their spatial reasoning skills across all areas of mathematics including shape, space and measures. It is important that children develop positive attitudes and interests in mathematics, look for patterns and relationships, spot connections, 'have a go', talk to adults and peers about what they notice and not be afraid to make mistakes.					
	<ul style="list-style-type: none">Count objects, actions and sounds.<ul style="list-style-type: none">Subitise.Link the number symbol with cardinal number value.<ul style="list-style-type: none">Count beyond ten.Compare numbers.Select, rotate and manipulate shapes in order to develop spatial reasoning skills.Compose and decompose shapes so that children recognise a shape can have other shapes within it.Compare length, weight and capacity.	<ul style="list-style-type: none">Count objects, actions and sounds.<ul style="list-style-type: none">Subitise.Link the number symbol with cardinal number value.<ul style="list-style-type: none">Count beyond ten.Compare numbers.Select, rotate and manipulate shapes in order to develop spatial reasoning skills.Compose and decompose shapes so that children recognise a shape can have other shapes within it.Compare length, weight and capacity.	<ul style="list-style-type: none">Subitise.Compare numbers.Understand the one more than/one less than relationship between consecutive numbers.Explore the composition of numbers to 10.<ul style="list-style-type: none">Automatically recall number bonds for 0-10.Select, rotate and manipulate shapes in order to develop spatial reasoning skills.Compose and decompose shapes so that children recognise a shape can have other shapes within it.Compare length, weight and capacity.	<ul style="list-style-type: none">Subitise.Compare numbers.Understand the one more than/one less than relationship between consecutive numbers.Explore the composition of numbers to 10.<ul style="list-style-type: none">Automatically recall number bonds for 0-10.Select, rotate and manipulate shapes in order to develop spatial reasoning skills.Compose and decompose shapes so that children recognise a shape can have other shapes within it.Compare length, weight and capacity.	<ul style="list-style-type: none">ELGs<ul style="list-style-type: none">NumberHave a deep understanding of number to 10, including the composition of each number.<ul style="list-style-type: none">Subitise.Automatically recall number bonds to 5 and some to 10, including double facts.Numerical PatternsVerbally count beyond 20, recognising the pattern.Compare quantities up to 10 in different context, recognising when one quantity is greater than, less than.Explore and represent patterns within numbers up to 10, including odds and evens, double facts and how quantities can be distributed equally.	<ul style="list-style-type: none">ELGs<ul style="list-style-type: none">NumberHave a deep understanding of number to 10, including the composition of each number.<ul style="list-style-type: none">Subitise.Automatically recall number bonds to 5 and some to 10, including double facts.Numerical PatternsVerbally count beyond 20, recognising the pattern.Compare quantities up to 10 in different context, recognising when one quantity is greater than, less than.Explore and represent patterns within numbers up to 10, including odds and evens, double facts and how quantities can be distributed equally.